

**BRUNSWICK PARKS AND RECREATION DEPARTMENT**  
**2018-2019 OVER 35 BASKETBALL LEAGUE**

**Rules and Regulations**

**\*2018-2019 National Federation of State High School Athletic Associations basketball rules are in effect and will be enforced with certain additions and/or modifications listed below.\***

**TEAM ENTRY FEE:**

The entry fee is due on November 29, 2018. Entry fees are **non-refundable**. Total number of games will be 10 for each team. Final entry fee will be \$575 plus user fees. The league will have a regular season schedule followed by a double elimination seeded play-off.

**USER'S FEES:**

Each player on the roster must pay a user fee. Fees for the 2018-2019 season are \$24.00 for Brunswick residents, \$28.00 for non-residents. User's fees must be paid in full and given to the League Director **all at once**. Coaches should collect the money from teammates and give it to the League Director by November 29<sup>th</sup>.

**SEASON STARTING DATE:** Tentative Date set for December 9, 2018

**OFFICIATING:** All games will be done by certified International Association of Approved Basketball Officials. Jewelry must be removed in order to play.

**GAMES:**

All games will be played at the Brunswick Recreation Center on Sunday evenings at 5:00, 6:00, and 7:00 p.m. In addition, games may be played on Wednesday evenings at 6:00, 7:00, and 8:00 p.m.

**Tie Breaker Rule:** In case of a tie following the regular season, seedings will be determined by head to head competition first and, if needed, based upon total point differential between tied teams, then total point differential for each team's entire schedule.

**ROSTERS:**

Minimum of 8 players must appear on final rosters. Final rosters are due by November 29. **No replacements or additions** will be made to the roster unless a player is injured or transferred out of town or to night shift work. **Written proof must be submitted to the League Director in all cases before player will be replaced.** No additions will be made on any roster after November 29, unless for one of the above stated reasons. Any player on a roster must play in at least 3 games to be eligible for the playoffs. **FULL ADDRESS INCLUDING STREET AND TOWN OF EACH PLAYER MUST APPEAR ON ROSTER.** Eligibility age is determined by age of player on their birthday during the 2019 calendar year.

**UNIFORMS:** Team players will wear **identical, numbered shirts**. Shirt color and numbers must be uniform.

**FORFEITS:**

A team that forfeits on more than two occasions will be dropped from the league without the benefit of any refund and not allowed to participate in the league the following season.

**POSTPONEMENTS:**

No scheduled game will be postponed unless conditions are such **on the day of the game** that road travel proves hazardous to the participants. The League Director will make all postponements. A decision on postponement will be made by approximately 3pm the day of the game. The League Director will notify the team captain and a post will be made on Facebook and the Recreation Department web site.

**GAME TIME:**

Game time is listed on the printed the schedule. A 5-minute grace period will be granted to any team unable to produce five players by the designated scheduled **starting** time. Any team with less than 5 players will result in a forfeit for that team, even if both teams have less than 5 players. Forfeits will not be made up or rescheduled.

**AWARDS:** A team trophy will be awarded to the overall champion at the end of the play-offs.

**PLAYER RESTRICTIONS:**

Players must not be affiliated with any college team on or after the starting of the league's season. Players must play for only one team.

### **UNSPORTSMANLIKE CONDUCT:**

Any player ejected from a game because of unsportsmanlike conduct will be suspended for three games for the first offense. If the same player is ejected from a second game, he is suspended for the remainder of the season as well as the play-offs, if his team is still alive in the play-offs after he has sat out three games. If a player is suspended with less than three games left, the suspension will carry over to the next year. Both regular season and playoff games count when determining a first offender's eligibility.

Should the first offense be such that the actions of the player, coach, team representative(s) are deemed to be detrimental to the league, by the league officials, the offender will be banned from the league for the remainder of the season. Striking an official will result in suspension for the season.

**ANY PLAYER RECEIVING A SUSPENSION OF ANY KIND WILL BE ASSESSED A \$25.00 FINE. SUSPENDED PLAYERS WILL NOT BE ALLOWED TO PLAY AGAIN UNTIL THE FINE IS PAID.**

### **TECHNICALS:**

**Two** (2) unsportsmanlike technical fouls on a player within one game will result in ejection from game and receive unsportsmanlike penalties. Any player ejected from the game will not be allowed back into the facility during the suspension. A team is limited to accumulating three technical fouls (individual and/or team) per game. The fourth technical foul will cause the team to forfeit the game. ***If an individual accumulates a total of 5 unsportsmanlike technical fouls during the course of the season that player shall be suspended from the league for the remainder of the season or three games, whichever is greater and pay a \$25.00 fine.***

**EIGHT (8) UNSPORTSMANLIKE TECHNICAL FOULS ACCUMULATED BY A TEAM, EITHER BY TEAM TECHNICALS, INDIVIDUAL TECHNICALS, OR BY A COMBINATION OF THE TWO, WILL RESULT IN THE TEAM BEING EJECTED FROM THE LEAGUE FOR THE REMAINDER OF THE SEASON AS WELL AS THE FOLLOWING SEASON.**

### **PROTESTS:**

Any team who desires to lodge a protest must do so at the point in question. This will be done by making a notation in the official scorebook before the game resumes. The protest form must be signed at the scorer's table before the end of the game. Teams protesting must submit their protest, in writing, to the League Director within 24 hours of the game in which the protest took place. A \$20 protest fee must accompany the protest form. The fee will be refunded if the protest is upheld.

### **CLOCK:**

Each game will consist of two (2), twenty-minute halves with a 5-minute half time. The clock will stop for injuries and timeouts. The clock will not stop for non-shooting fouls. However, the clock will stop on fouls for which shot(s) will be taken. The clock will be re-started when the ball is put at the disposal of the shooter. The clock will be stopped on all technical fouls. The clock will also be stopped on every whistle during the last three (3) minutes of each half and overtime period. \*\*Teams are reminded about their responsibility to take their position at the foul line without delay.

Effective only during the last five (5) minutes of the game:

- a. Fifteen- (15) point spread, clock runs continuously
- b. Thirty- (30) point spread, game over.

**OVERTIME PERIODS:** Each overtime period will be three minutes in length.

**DUNKING:** There will be no dunking during warm-ups. Failure to comply will result in a technical foul. Dunking will be allowed during the game.

### **TIME OUTS:**

Each team is entitled to four (4) charged (60 second) time outs during a regulation game. During each extra period, each team is entitled to one additional time out.

## **2018-2019 LEAGUE OFFICERS**

**League Director - Aaron Cropley  
Parks and Recreation Dept. Representative – Troy Smith  
Player Representative – Randy Chaput  
Official Representative – Barry Fuller**